

MATH 312

Lecture 2: Trinity

Converts system of linear equations to EASY triangular system.

COUNTING SOLUTIONS OF LINEAR SYSTEMS

Gaussian Elimination (start with  $n=1$ )

1. Rearrange equations so that the coefficient of  $n$ -th variable in the  $n$ -th equation is non-zero (this coefficient is called the PIVOT)

2. Use the pivot to clear out the  $n$ -th variable from all equations BELOW the  $n$ -th one.

3. If not yet triangular, goto 1 with  $n \leftarrow n+1$

iterate

Example System with 3 equations in 3 variables:

Apply algorithm:

$$\begin{array}{l}
 x+y+z=4 \quad \text{---} \quad E1 \\
 x-2y-2z=7 \quad \text{---} \quad E2 \\
 2x-3y+3z=-5 \quad \text{---} \quad E3
 \end{array}$$

1st iteration

Pivot =  $\boxed{1}$  = coeff of  $x$  in  $E1$ .

So, and  $E2' = E2 - E1$   
 $E3' = E3 - 2E1$

This gives

$$\begin{array}{l}
 x+y+z=4 \\
 -3y-3z=3 \\
 -5y+z=-13
 \end{array}$$

$E1$   
 $E2'$   
 $E3'$

look ma, no  $x$

2<sup>nd</sup> iteration

Pivot = -3 = coeff of  $y$  in  $E2'$   
So,  $E3'' = E3 - 5/3 E2'$

This gives:

<div style="border: 1px solid black; border-radius: 50%; padding: 5px; display: inline-block;">No <math>y</math>, either</div>	←	$x + y + z = 4$	$E1$
		$-3y - 3z = 3$	$E2'$
		$6z = -18$	$E3''$

Now, we Back-substitute:

$z = -3$  (from  $E3''$ ), so  $y = 2$  (from  $E2'$ ), so  $x = 5$  (from  $E1$ )

Ans:  $(x, y, z) = (5, 2, -3)$

Today we will try this algorithm on 3 other systems of linear equations:

SYS I

$$\begin{aligned}x + y + z &= 4 \\2x + 2y - 2z &= 7 \\2x - y - z &= 11\end{aligned}$$

SYS II

$$\begin{aligned}x + y + z &= 4 \\x - 2y - 2z &= 7 \\2x - y - z &= 10\end{aligned}$$

SYS III

$$\begin{aligned}x + y + z &= 4 \\x - 2y - 2z &= 7 \\2x - y - z &= 11\end{aligned}$$


and see what happens ...

SYS I: Apply 1<sup>st</sup> iteration:

Pivot = 1, etc. We get:

$$\begin{array}{l} x + y + z = 4 \\ -4z = -1 \\ -3y - 3z = 3 \end{array}$$

Problem: Second equation has a zero y-coefficient!

Solution:  Rearrange! Swap second and third equations, continue as before. (Finish this at home)

SYS II: Apply 1<sup>st</sup> iteration, get

$$\begin{array}{l} x + y + z = 4 \\ -3y - 3z = 3 \\ -3y - 3z = 2 \end{array} \quad \begin{array}{l} E1 \\ E2' \\ E3' \end{array}$$

Instead of continuing, note that  $E2'$  and  $E3'$  can not BOTH be true! This system has NO SOLUTION.

SYS III: Now, we get

$$\begin{array}{l} x + y + z = 4 \\ -3y - 3z = 3 \\ -3y - 3z = 3 \end{array} \quad \begin{array}{l} E1 \\ E2' \\ E3' \end{array} \quad \left( \begin{array}{l} \text{one for} \\ \text{each } z \end{array} \right)$$

And the second iteration WIPES OUT  $E3'$  completely! This system has  $\infty$ -ly many solutions!



MAIN IDEA

These are the only 3 possibilities!!

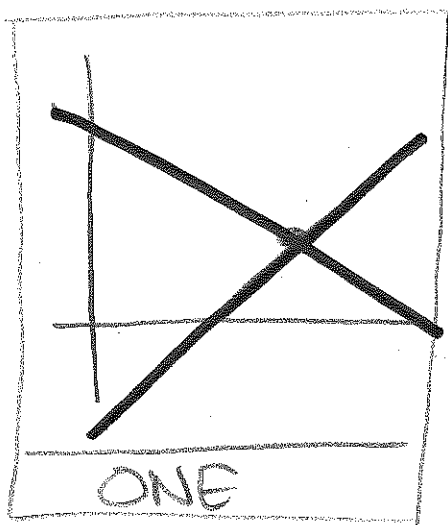
A given system of linear equations can only have  $\{0, 1, \infty\}$  solutions!

None      one       $\infty$  ton

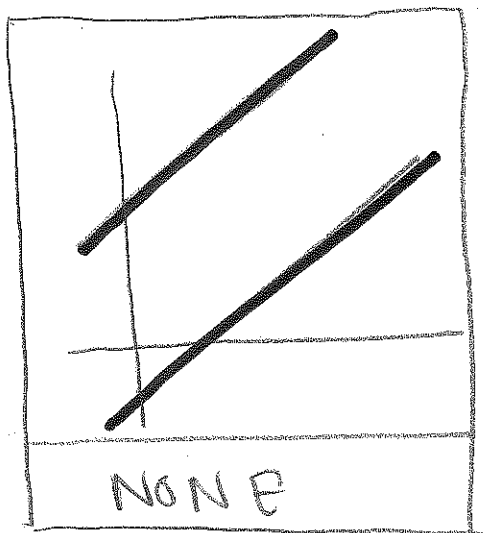
In the  $2 \times 2$  case, we can see WHY using the geometric interpretation of solutions as intersection of lines!



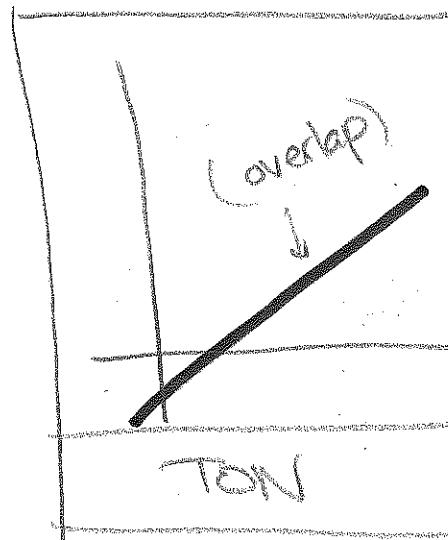
There are ONLY THREE possibilities for intersections of "2" lines in the PLANE:



(most likely)



(less likely)



(least likely)

One intersection: generic case

No intersection: lines are parallel but disjoint

$\infty$  intersections: lines are THE SAME!